



Romp!

Romp! is an interactive CD-ROM game, which I completed on a Digital Artist's Bursary, at the Focal Point Gallery, in 1998.

Beginning in a night club, the player has the opportunity to enjoy a comic adventure night out, with cartoon characters.

The designs of the characters owe influences to the popular 1970s toy, the Space Hopper.

The project was authored in Director 5.0, using material I generated in Photoshop 3.0 and Sound Edit 16, using Apple Macintosh 7500 and 8500 computers.

An experimental project, many elements, including Shockwave Movies, developed into Pip's Web Site!

There is a selection of stage prints from the CD-ROM to view at pjwallace.co.uk

Please contact me via the website if you want to view Romp! CD-ROM.